

```

.data
vect1: .word 0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15
vect2: .word 0,2,4,6,8,10,12,14,16,18,20,22,24,26,28,30
vect3: .zero 64

```

CC → Conflicto Control
 CD → Conflicto Datos

```

.text
    1 la x10, vect1
    1 la x11, vect2
    1 la x12, vect3
    1 li x13, 0
    1 li x14, 16
loop:
    1 beq x13, x14, end ← CD o CC } 3 NOPs
    1 slli x15, x13, 2 ← CD } 2 NOPs
    1 add x15, x15, x10 ← CD } 3 NOPs
    1 lw x16, 0(x15) ← CD } 3 NOPs

    1 slli x15, x13, 2 } 3 NOPs
    1 add x15, x15, x11 ← CD } 3 NOPs
    1 lw x17, 0(x15) ← CD } 3 NOPs

    1 add x16, x16, x17 ← CD } 3 NOPs

    1 slli x15, x13, 2 } 3 NOPs
    1 add x15, x15, x12 ← CD } 3 NOPs
    1 sw x16, 0(x15) ← CD } 3 NOPs

    1 addi x13, x13, 1
    1 j loop # jalr x0, x0, loop } 2 NOPs
end:

```

a) $5 + 16 \times 12 + 17 = 214$ ciclos

estorgar a pipeline

b) Reordenando o código: $5 + 16 \times 18 + 17 + 4 = 314$

c)

$2.6 \text{ GHz} = 2000 \text{ MHz}$ $T_{\text{ciclo unico}} = 0,43$

$T_{\text{pipeline}} = 0,16$

$T_{\text{CLK0}} = 4 T_{\text{CLK PIPE}}$

Speedup $\frac{4 \cdot 214}{314} = 2,73$
 ou $\frac{0,43}{0,16} = 2,73$

4) 4 linhas de forwarding

WB → IDA

EX → IDA

MEM → IDA

EX → ID B ^{mais o pd}

$5 + 17 + 16 \times 11 + 2 \times 16 + 32 + 4 = 266$
 ↓
 stall

$\frac{266}{2000 \times 1,1} = 0,1463$

$\frac{0,43}{0,1463} = 2,93$