

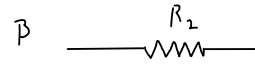
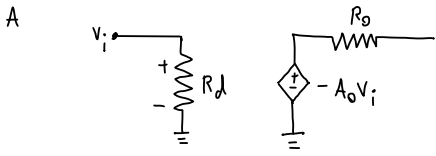
1.1 A 1.2 E 1.3 C 1.4 A 1.5 D

II

a) Paralelo - Paralelo

Transimpedancia

b)



$$y_{11} = \frac{I_1}{V_1} \Big|_{V_2=0} = \frac{1}{R_d} = 2 \mu S$$

$$y_{12} = \frac{I_1}{V_2} \Big|_{V_1=0} = 0$$

$$y_{11} = \frac{I_1}{V_1} \Big|_{V_2=0} = \frac{1}{R_2} = 10 \mu S$$

$$y_{12} = \frac{I_1}{V_2} \Big|_{V_1=0} = -\frac{1}{R_2} = -10 \mu S$$

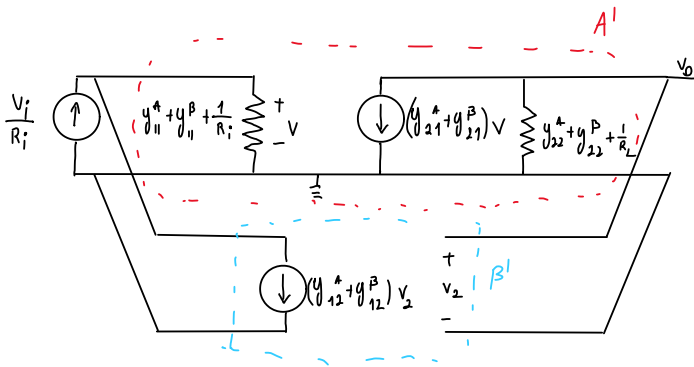
$$y_{21} = \frac{I_2}{V_1} \Big|_{V_2=0} = \frac{A_0}{R_0} = 100 S$$

$$y_{22} = \frac{I_2}{V_2} \Big|_{V_1=0} = \frac{1}{R_0} = 100 \mu S$$

$$y_{21} = \frac{I_2}{V_1} \Big|_{V_2=0} = -\frac{1}{R_2} = -10 \mu S$$

$$y_{22} = \frac{I_2}{V_2} \Big|_{V_1=0} = \frac{1}{R_2} = 10 \mu S$$

c)



$$A' = \frac{-(y_{21}^A + y_{21}^B)}{(y_{22}^A + y_{22}^B + \frac{1}{R_i})(y_{11}^A + y_{11}^B + \frac{1}{R_i})} = -21,65 G\Omega$$

$$\beta' = y_{12}^A + y_{12}^B = -10 \mu S$$

$$d) A_f = \frac{A'}{1 + A'\beta'} = -100 K$$

$$K_V = \frac{V_0}{V_i} = \frac{V_0}{\frac{V_i}{R_i}} \cdot \frac{1}{R_i} = \frac{V_0}{I_i} \cdot \frac{1}{R_i} = \frac{A_f}{R_i} = -1$$

$$Z_i' = \frac{1}{y_{11}^A + y_{11}^B + \frac{1}{R_i}} = 45,45 K\Omega$$

$$Z_i' = \frac{Z_i'}{1 + A'\beta'} = 210 m\Omega$$

$$Z_{if} = \frac{1}{\frac{1}{Z_i'} - \frac{1}{R_i}} = 0,21 \Omega$$

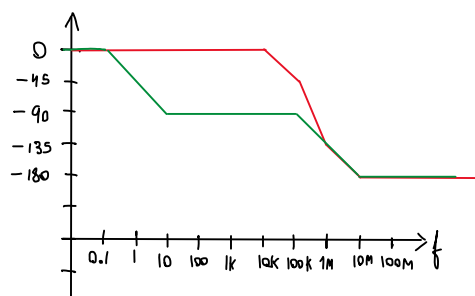
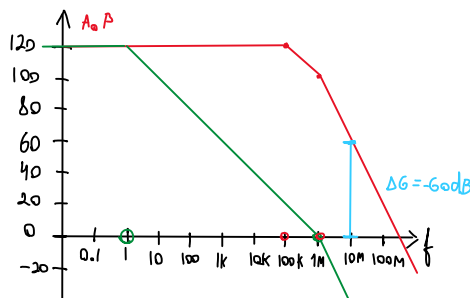
2) $A_0 = 140 dB$

$$\omega_{p1} = 2\pi \times 10^3 \text{ rad/s}$$

$$\omega_{p2} = 2\pi \times 10^6 \text{ rad/s}$$

$$A_f = 20 \text{ dB} = \frac{1}{\beta} \Leftrightarrow \beta = -20 \text{ dB}$$

$$A_0 \cdot \beta = 120 \text{ dB}$$



III a) $A_p = 3 \text{ dB}$
 $\omega_p = 10 \times 10^3 \times 2\pi \text{ rad/s} \rightarrow \Omega_p = 1$

$A_s = 20 \text{ dB}$
 $\omega_s = 40 \times 10^3 \times 2\pi \text{ rad/s} \rightarrow \Omega_s = 4$

Aproximações máximas \Rightarrow Butterworth

$A(\Omega) = 10 \log(1 + \epsilon^2 \Omega^{2m})$

$A(1) = A_p = 10 \log(1 + \epsilon^2) = 3 \text{ dB} \Rightarrow \epsilon = 1$

$A(4) = A_s = 10 \log(1 + 4^{2m}) \geq 20 \text{ dB} \Rightarrow m = 2$

b) Para ordem $m = 2$

$A_C(\Omega) = 10 \log(1 + \epsilon^2 (2\Omega^2 - 1)^2)$

$A_B(\Omega) = 10 \log(1 + \epsilon^2 \Omega^4)$

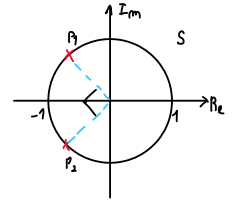
$A_C - A_B = 10 \log\left(\frac{1 + \epsilon^2 (2\Omega^2 - 1)^2}{1 + \epsilon^2 \Omega^4}\right) \xrightarrow{\Omega \rightarrow \infty} 10 \log_{10}(4) = 6 \text{ dB}$

$\epsilon = 1$ e $m = 2$

$H(s) = s^2 + 1.414s + 1$

$T(\Omega) = \frac{1}{H(s)} \Big|_{s = \frac{\Omega}{\omega_p}} = \frac{1}{\frac{\Omega^2}{\omega_p^2} + 1.414 \frac{\Omega}{\omega_p} + 1} = \frac{\omega_p^2}{\Omega^2 + 1.414 \omega_p \Omega + \omega_p^2}$

$T(\Omega) = \frac{3.95 \times 10^9}{\Omega^2 + 88.84 \times 10^3 \Omega + 3.95 \times 10^9}$ Pólos



c) A transformação bilinear mantém a estabilidade

Analogo $0 \rightarrow \infty$

Logo 30 kHz tem que a dimensão é maior no digital

Digital $0 \rightarrow \frac{fs}{2}$

d) Para remover elementos flutuantes são precisos 2 GIC e é complexo

Os filtros passa banda podem ser bobinas flutuantes, logo é pouco adequado.

IV a) Oscilador em ponte de Wien

$$\beta = - \frac{1}{C_p R_s} \frac{1}{\Omega^2 + \Omega \left(\frac{1}{C_p R_s} + \frac{1}{C_p R_p} + \frac{1}{C_s R_s} \right) + \frac{1}{C_p R_p C_s R_s}}$$

$A \rightarrow$ Variável

$A\beta = -1$

$A = -\beta \Leftrightarrow A = \Omega C_p R_s + \left(1 + \frac{R_s}{R_p} + \frac{C_p}{C_s}\right) + \Omega^{-1} \frac{1}{C_s R_p}$

$j\omega C_p R_s - j \frac{1}{\omega C_s R_p} = 0 \Leftrightarrow \omega^2 C_p R_s = \frac{1}{C_s R_p} \Leftrightarrow$

$\omega = \sqrt{\frac{1}{C_s C_p R_s R_p}} \Rightarrow \omega = \frac{1}{RC} = 6,25 \times 10^3 \rightarrow 995 \text{ Hz}$

$A = 1 + \frac{R_s}{R_p} + \frac{C_p}{C_s} = 1 + 1 + 1 = 3 //$

b) Diodos - Limitam a amplitude das oscilações

Tiram em V_o - Tem mesma distorção, já que β falha!

c) Lei os DRAM fog com que se possa a tensão do condensador, ou seja é mantida com a tensão de linha de leitura

d) Programar

- Aplicar tensões elevadas no gate para aproximar cargas no gate flutuante

- Isto aumenta o V_{GS} , logo não é como não houverem transístor

Apojar

- Aplicar tensões muito negativas no gate para retirar cargas